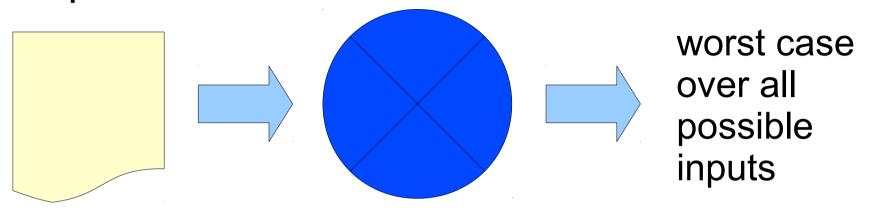
# Experimental Approaches in Computer Science

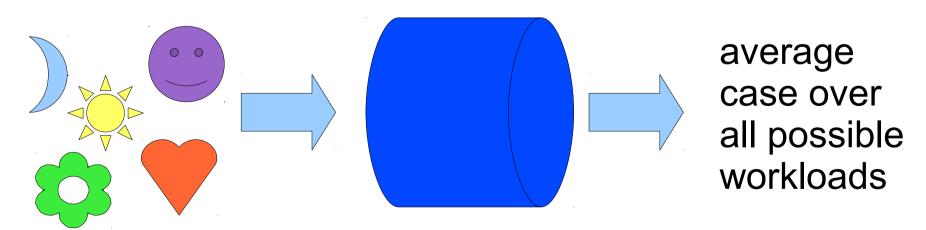
Dror Feitelson Hebrew University

Lecture 7 – Observations about Workloads

In algorithm analysis, performance depends on the input



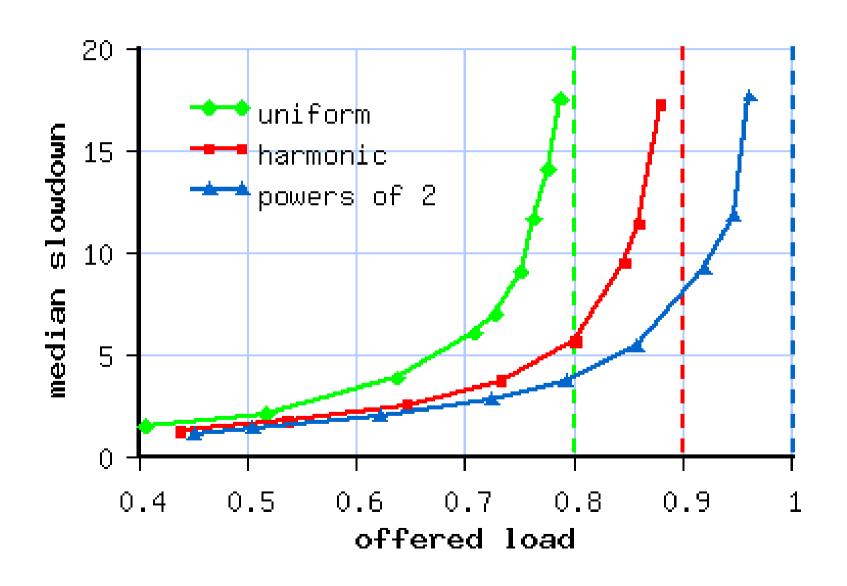
In systems analysis, the input is the workload



### The main requirement from workloads is that they be representative

- Lead to exactly the same performance evaluation results as will occur with real production workloads
  - Include all and only the important features
  - Need iterative evaluations to find what is important
- Or lead to qualitatively similar performance evaluation results
  - Reliably conclude that approach A is better than B
- Or at least exhibit the same general behavior
  - Include known features because they might be important

Example: packing parallel jobs for execution depends on the distribution of sizes. A uniform distribution suffers the worst fragmentation



#### Sources of workload data

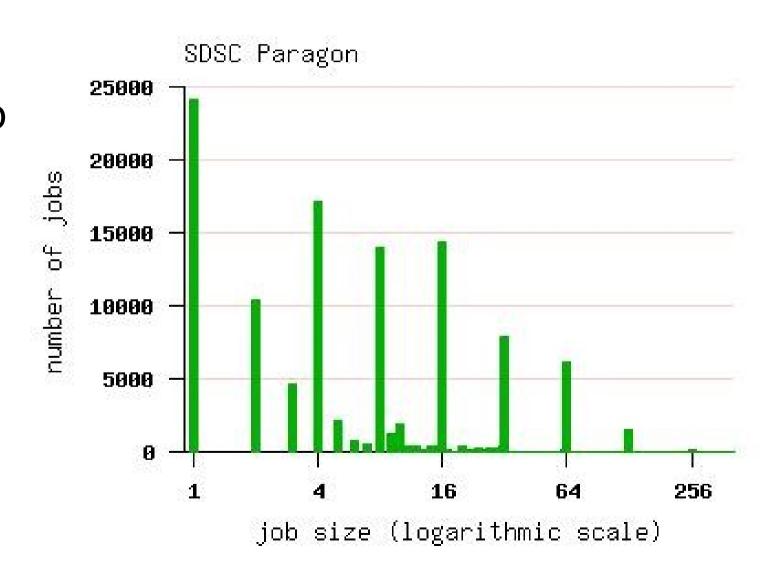
- Active instrumentation
  - Network sniffers to record packets
  - Instrument an I/O library to record operations
  - Collect data from architecture counters
- Use available data
  - Many systems collect data for accounting
  - Web server access logs
  - Parallel Workloads Archive www.cs.huji.ac.il/labs/parallel/workload/

#### **Workload Statistics**

- Typical way to characterize or model a workload is using statistics
- Distributions of workload attributes
- Correlations among workload attributes
- All this is based on experimental observations

#### Distributions may be modal

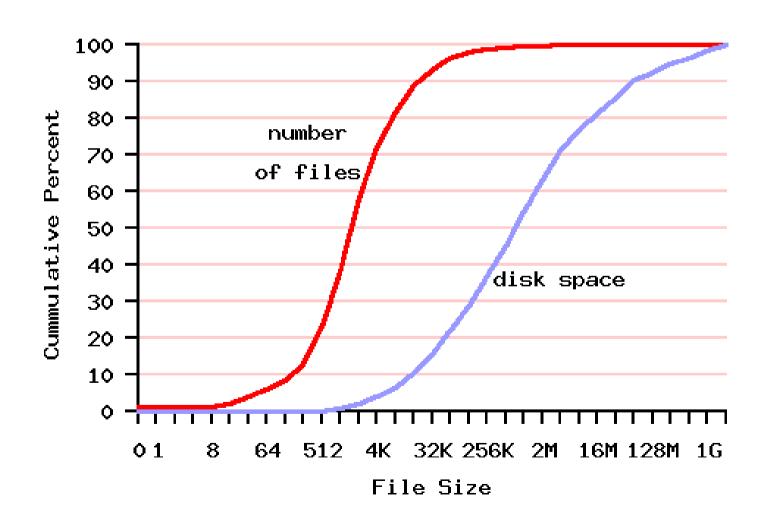
- File sizes
- Parallel job sizes
- Network packet sizes



#### Distributions may be heavy tailed

- File sizes
- Process runtimes
- Web page popularity

(more on this later)



#### Arrival processes tend to be bursty

- Not well-modeled by a Poisson process
- Do not average out when aggregated
- Fluctuations in load at many different time scales

(more on this later)

#### Many workloads tend to display locality

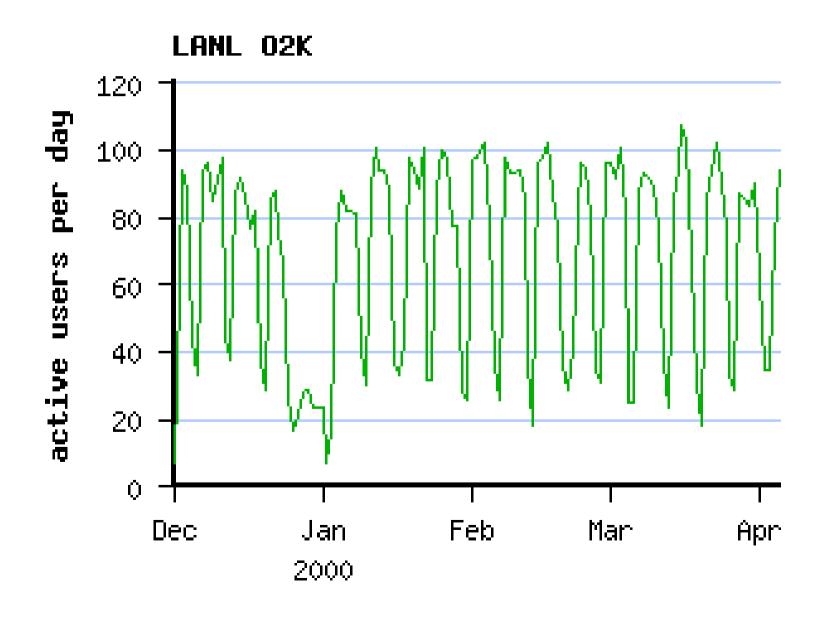
- Not well-modeled by a random sampling from a distribution
- Significant short-range correlations
  - Repetitions of the same activity
  - Repetitions of the same sequences
- Adaptation and evolution over longer ranges

(more on this later)

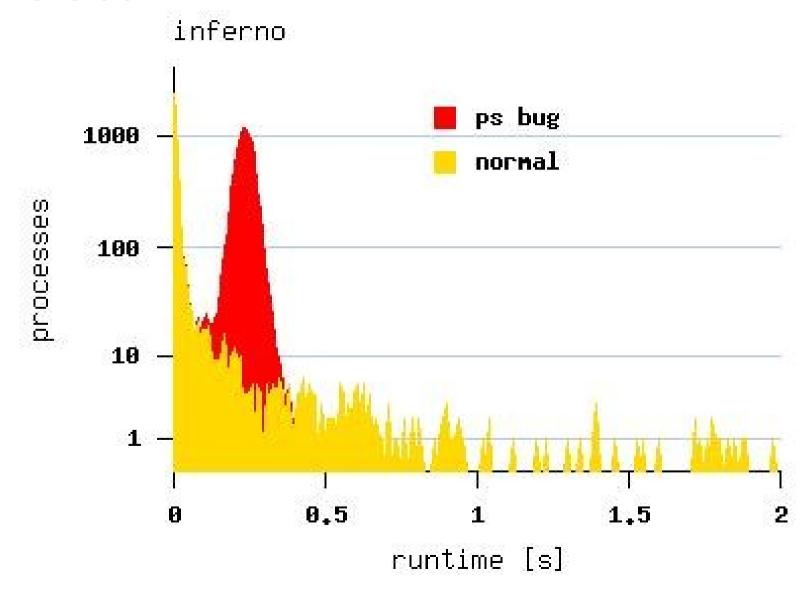
### **Data Cleaning**

- Workload data may be multiclass
  - A mixture of different workloads
- We may be interested in only part of them
  - Real user work as opposed to system administrator activity
  - User applications as opposed to the OS
  - Human users as opposed to bots
- Especially if one class is actually junk
  - Errors in tabulating the data
  - Unique and unrepresentative activity
- Undesired data should be filtered out

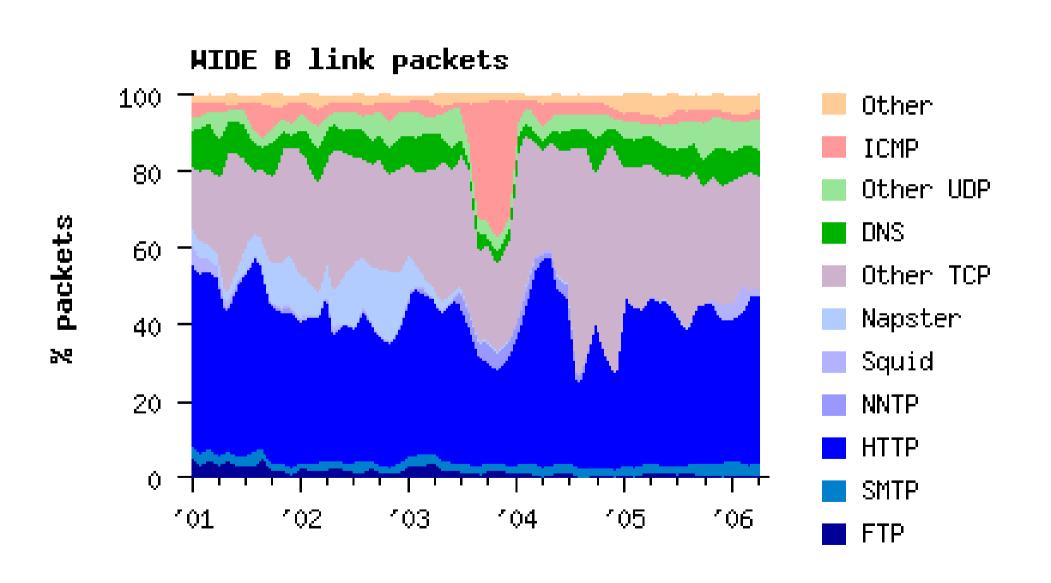
#### Example: weekends and holidays are different



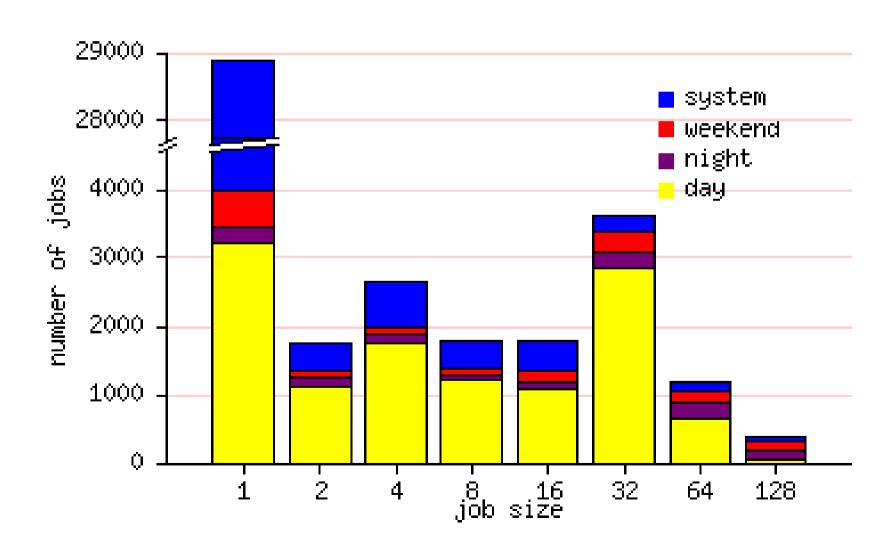
Example: process runtime data including multiple processes running ps as a result of a bug in an OS exercise



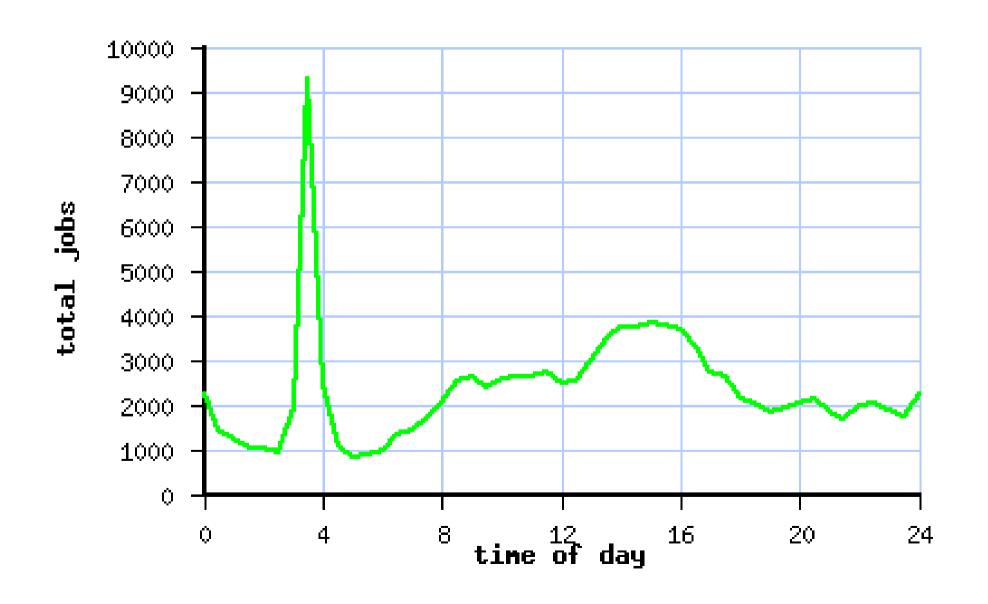
### Example: the Welchia worm caused a change in Internet traffic composition that lasted 4 months



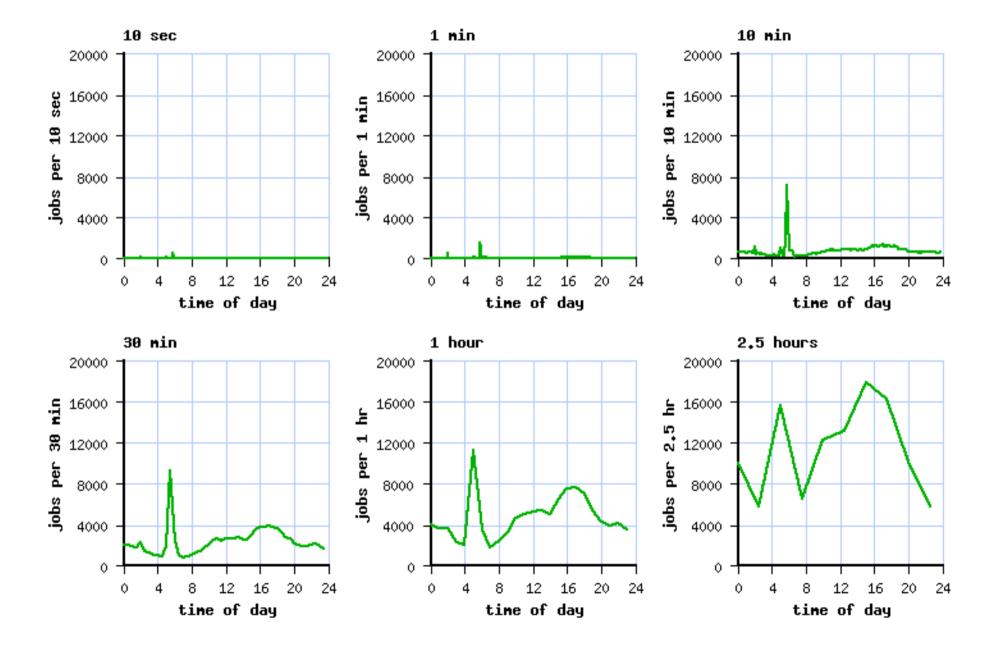
Example: half of NASA Ames iPSC workload was system administrators running pwd on one node to verify that the system was responsive



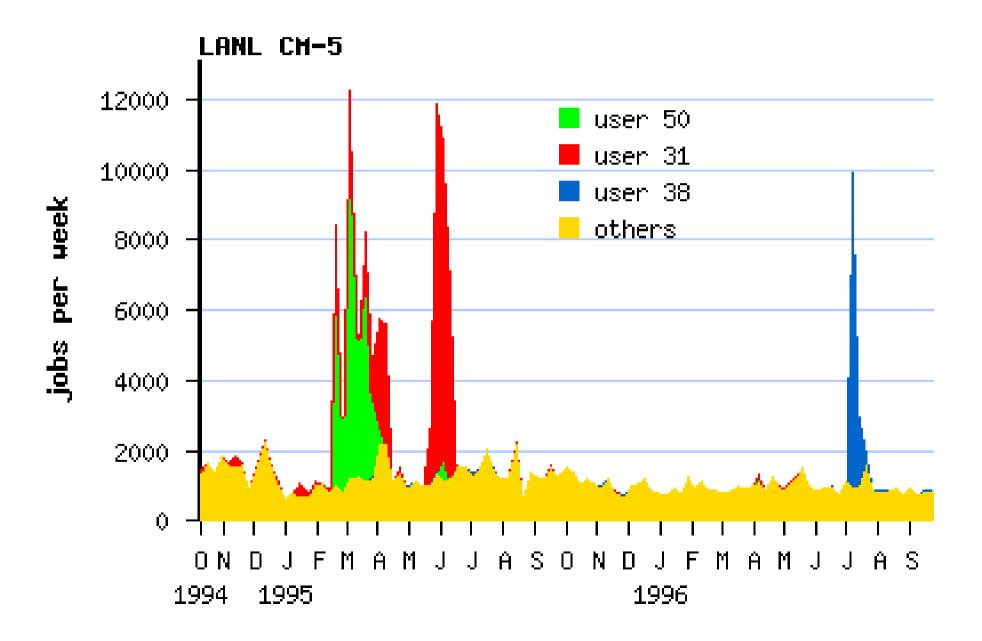
## Example: SDSC Paragon has a suspicious peak of activity at 3:30 AM (probably daily cleanup)

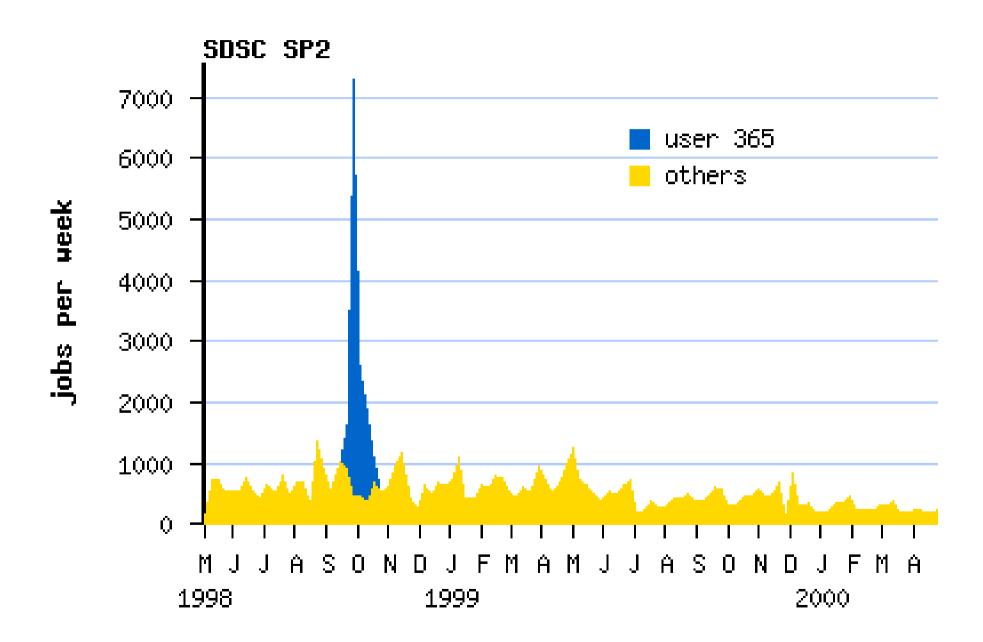


#### Need to set the resolution right to see this

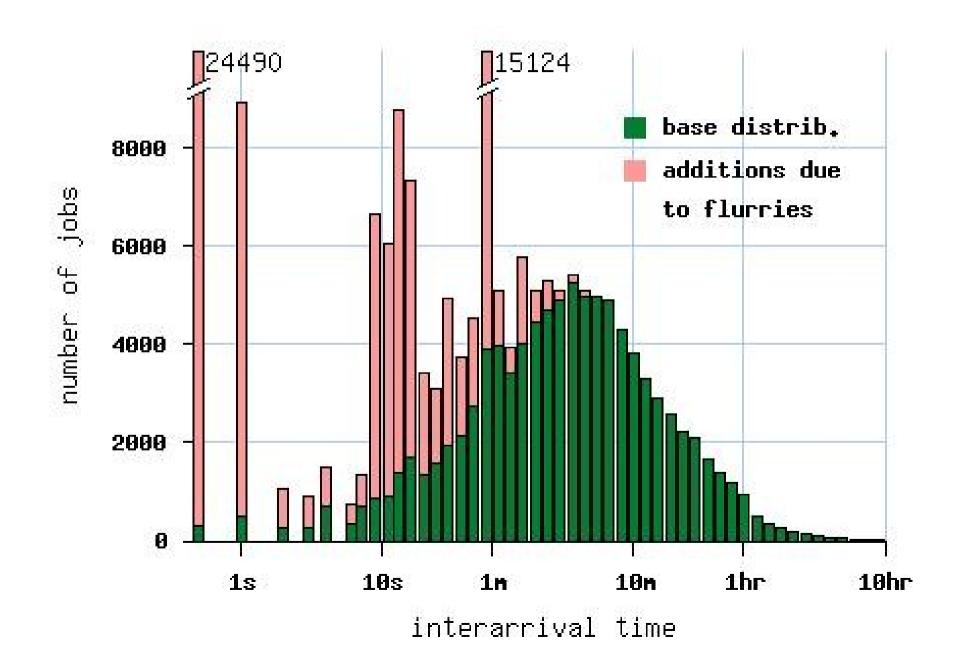


## Example: workload may include flurries of intense activity by specific users

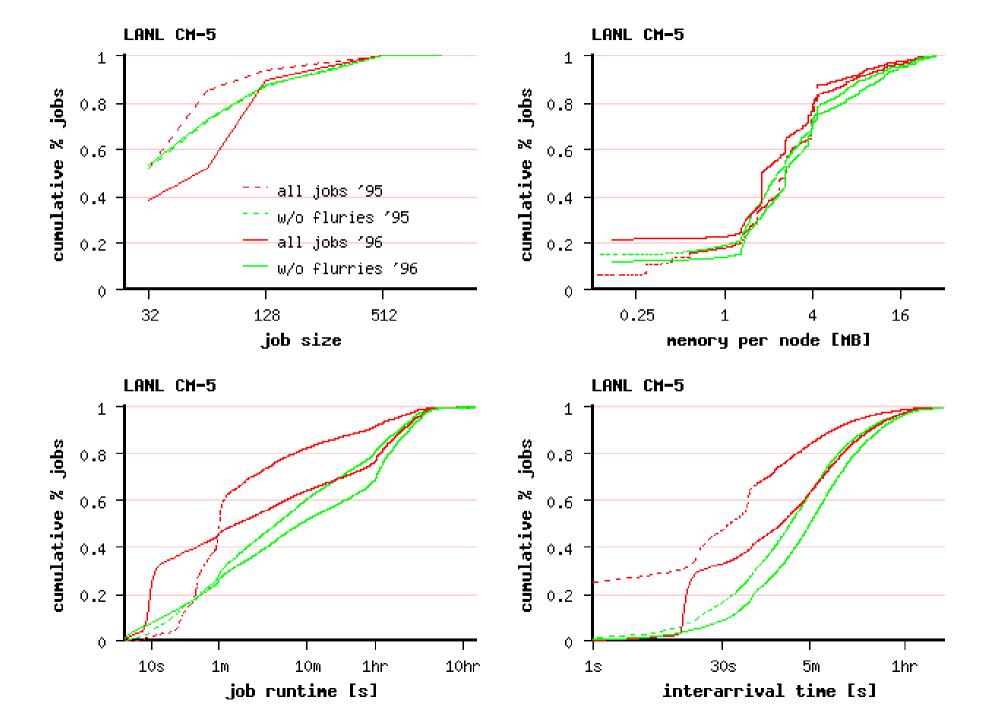




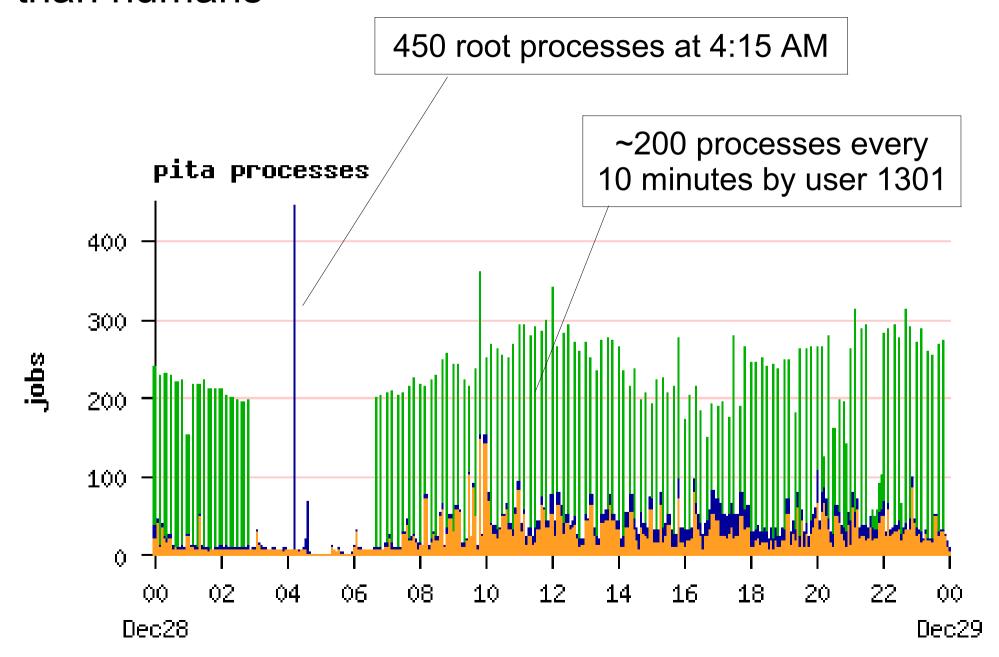
#### Flurries affect distributions of workload attributes



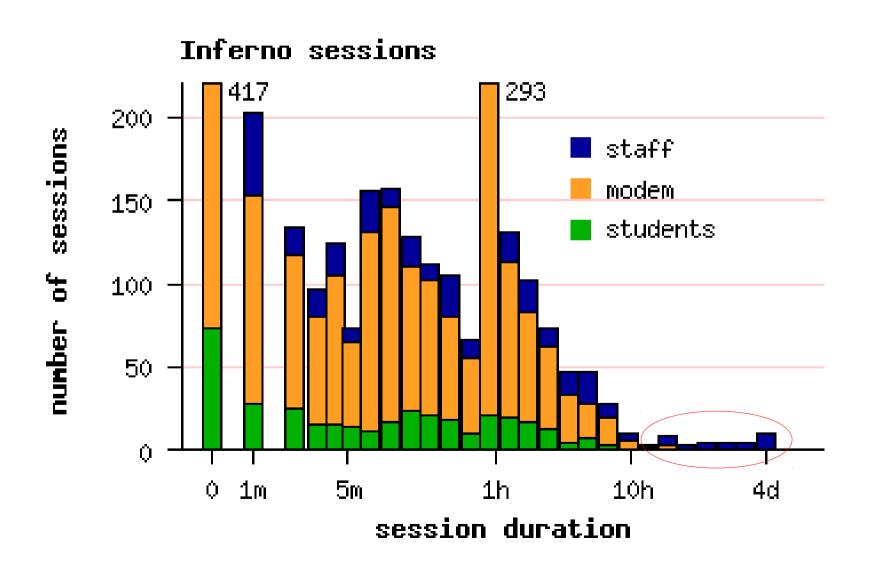
#### Different flurries cause different effects



### Example: robot activity has different characteristics than humans



Example: impossibly long sessions created by staff that leave windows connected to a server open for several days



**Heavy Tails** 

- Distributions of workload attributes are typically positive
  - No negative file sizes, runtimes, etc.
- There are typically many small items and few large ones
- The large ones can be Very large
  - And therefore important in terms of resource usage
- This is the tail of the distribution
  - Technically, the "right" tail

# The large items can be SO large that they dominate the whole distribution

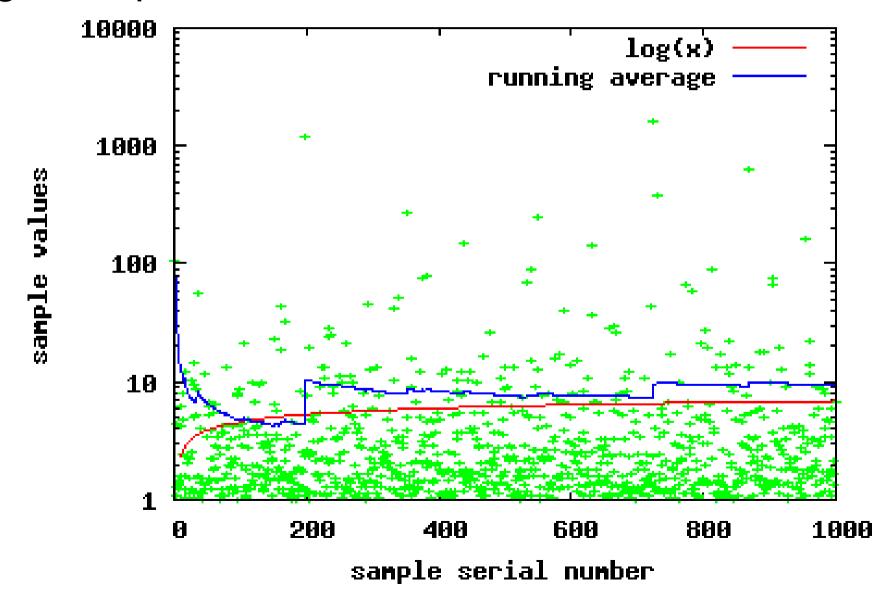
Consider the following discrete distribution:

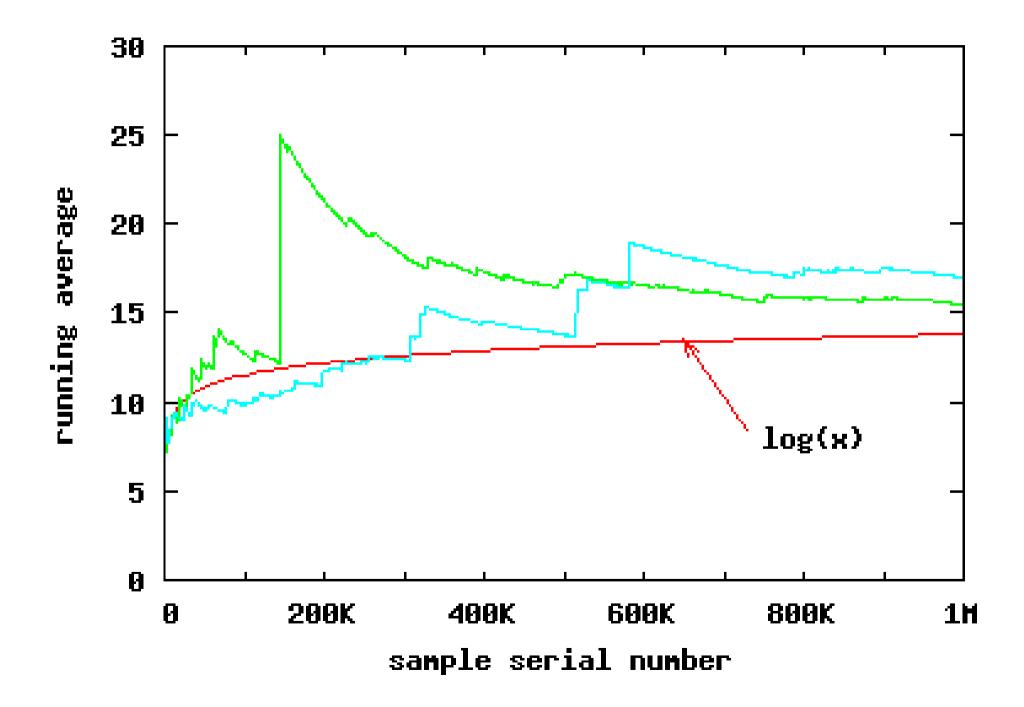
- 2 with probability of 1/2
- 4 with probability of 1/4
- 8 with probability of 1/8
- 16 with probability of 1/16

and so on

...The mean of this distribution is  $\infty$ 

If we look at the running average of samples from a Pareto distribution, it grows in jumps whenever a large sample is seen

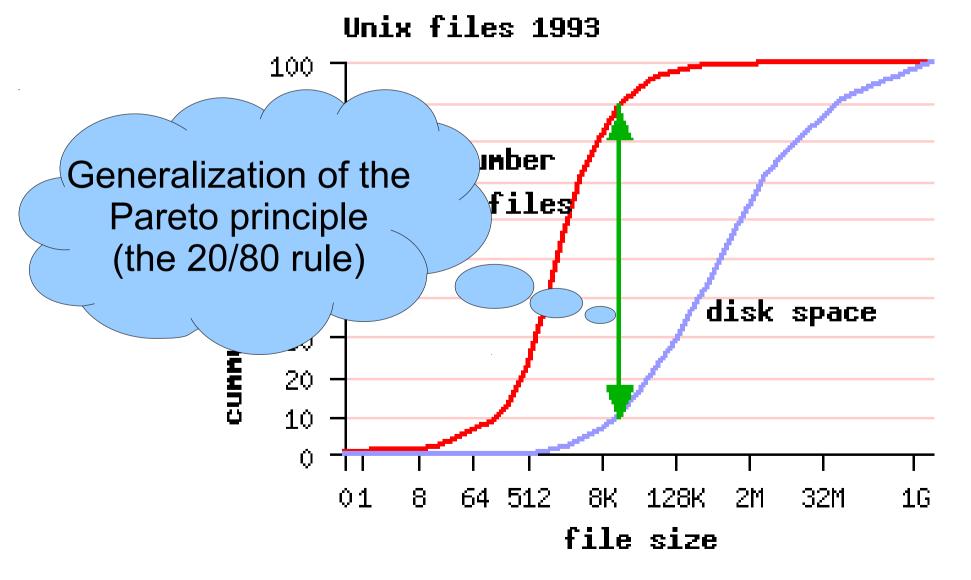




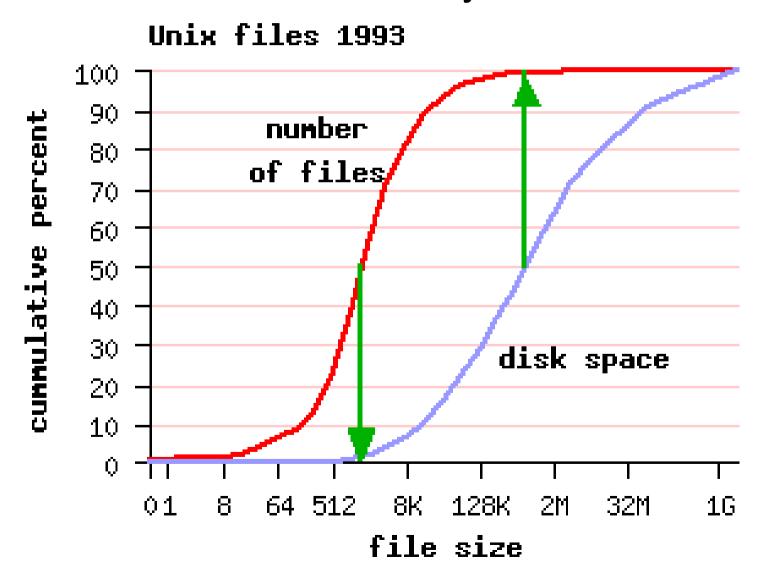
Perhaps the most important attribute of heavy-tail distributions is mass-count disparity: most of the items are small, but most of the mass is concentrated in a few items

- Most processes are short, but most CPU seconds are used by long processes
- Most files are small, but most disk space is used to store large files
- Most files on a web server are seldom requested, while most requests target a small subset of the files

Mass-count disparity can be quantified by the joint ratio: here 11% of the files account for 89% of the disk space, and 89% of files are only 11% of space



Also quantified by the 0-50 rule: 50% of the items together are practically 0 of the mass, and 50% of the mass comes from essentially 0 items



The formal definition of a heavy tail is that the survival function decay according to a power law

$$\overline{F}(x) = Pr(X > x) = x^{-\alpha}$$

By taking the log from both sides, we get

$$\ln(\bar{F}(x)) = \ln(x^{-\alpha})$$
$$= -\alpha \ln(x)$$

This serves both to identify heavy tails and to assess the tail index  $\alpha$ 

Unix files 1993 survival probability 0.1 0.01 0.001  $10^{-4}$ Pareto a=1.25  $10^{-5}$ 10<sup>-6</sup> 10<sup>-7</sup> 10 100 1K 10K 100K 1H 10H 100H file size

- There are alternative models too
  - Lognormal distribution
  - Weibull distribution
- Choice can be based on fitting data
- Or on a generative model
  - Multiplicative file-size model suggests a lognormal distribution
  - Preferential attachment models (e.g. popular web pages are more visible and therefore become even more popular) suggest a Pareto model
  - The boundaries may depend on details of the model