

### This Lecture

- Personal Productivity Tools
  - And how to use them
- Refactoring
- Static Analysis & Metrics
- Profiling

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# Refactoring

- Improving the design of existing code, without changing its observable behavior
- Here's the Extract Method refactoring:

  \*\*Before: After:

```
void f() {
...
// compute score
score = initial_score;
for (int i=0; i<a.length; i++)
score += a[i] * delta;

void f() {
...
computeScore();
}
computeScore(int[] a) {
// code cut & pasted here
```

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3

### Why?

- Why Refactor?
  - Improve software design
  - \* Make software easier to understand
  - Help find bugs
  - Help program faster
- Preconditions
  - Working code
  - · Good set of unit tests

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### When?

- When to refactor
  - Before adding functionality
  - Before fixing a bug
  - During code review
- When not to refactor
  - During adding functionality
  - During fixing a bug
  - No good set of unit tests
  - Small programs (usually)

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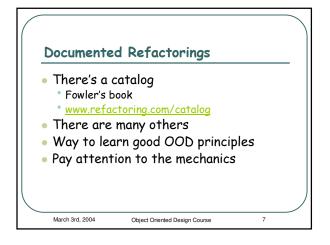
### Code Smells

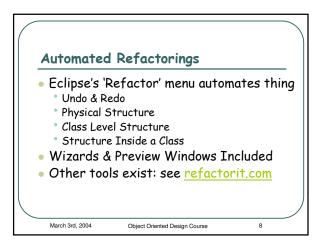
- "If it stinks, change it"
  - Duplicate code
  - Switch statements
  - Long method
  - Data class
  - \* Long parameter list
  - Primitive obsession
  - Temporary field

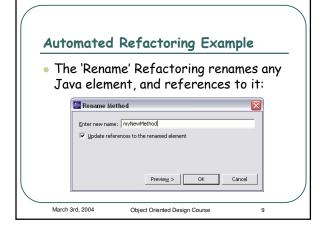
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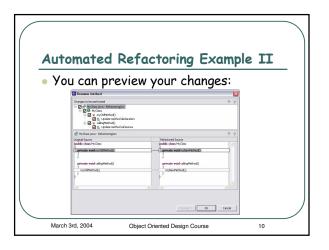
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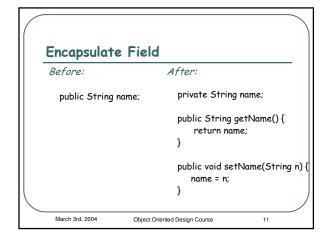
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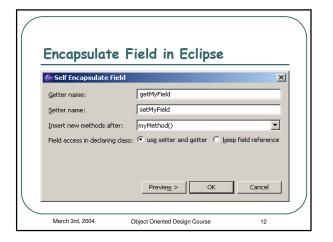












```
Introduce Null Object

Before: After:

if (project == null) class NullProject implements Project {
  else plan = project.getPlan(); public Plan getPlan() {
      return Plan.default(); }

      // other Project methods
    }

•This is the Null Object Pattern

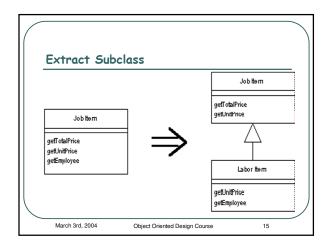
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```

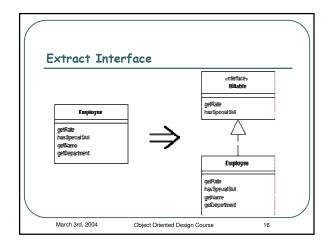
```
Parameterize Method

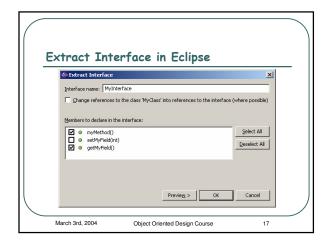
Before: After:

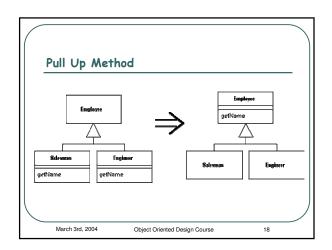
class Server { class Server { handleGet(...) handlefut(...) } handleSet(...) }

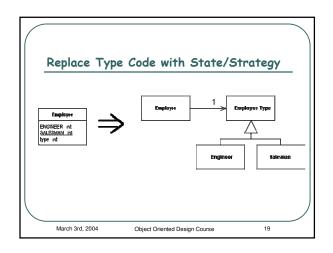
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```

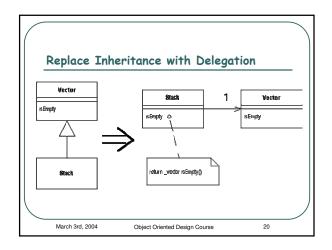


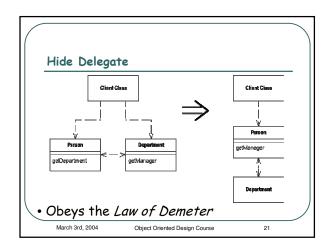


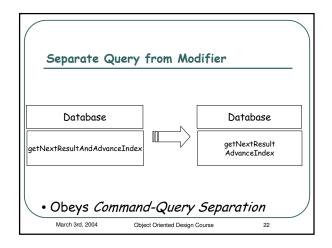


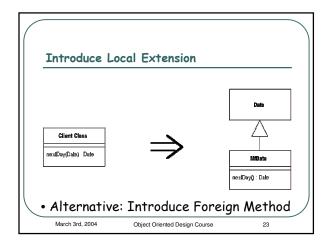












# The opposites are there too Inline method (extract method) Replace Parameter with Explicit Methods (Parameterize Method) Collapse Hierarchy (Extract subclass) Remove middle man (Hide delegate) Push down method (pull up method) Replace delegation with inheritance

### More useful Refactorings in Eclipse

- Rename
- Move
- Change Method Signature
- Use Supertype where possible
- Extract Constant
- Introduce Factory

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## How to Refactor

- Recognize the smells
- Refactor in small discrete steps
- Test after each step
- Refactor in pairs
- Use documented refactorings
- Don't mix with adding functionality or fixing a bug

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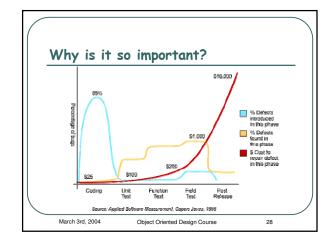
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# Static Code Analysis

- Programs that help gain understanding of your code
- Find areas in the code with
  - Possible Bugs
  - "Fishy" Design
  - Inconsistent Style
- It's no replacement for testing
  - Finding (non-trivial) bugs is undecidable

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### Available Tools

- Commercial
  - Lint for C and C++ (see gimpel.com)
  - JTest (parasoft.com)
- Free Eclipse Plugins
  - JLint (artho.com)
  - \* CPD Copy Paste Detector
  - PMD
  - \* CheckStyle
  - JDepend Metrics

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29

### Lint

- Looks for over 800 C/C++ Issues
- Things that compilers either miss or allow
- Specific C++ Errors, for example:
  - Throwing from a destructor
  - Not checking for NULL argument in 'delete'
  - Order of initializations / constructors
  - Non-virtual over-riden methods
- Macro scanning
  - Incorrect parameter passing, Side effects, ..

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### Lint II

- Value Tracking
  - Division by zero, null dereference, out-of-bounds, memory leaks, double deallocation, ...
- Casting & Values
  - · Loss of sign, truncations, Assignment in 'if', ...
- Specific C Issues
  - printf() arguments, order of evaluation: a[i] = i++;
- Style
  - Indentation, suspicious semi-colons (a > b); , ...
- Hundreds of other issues

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### **JTest**

- Checks for 380 Java & Style Issues
- Can automatically correct 160 of these
- Extensible by user-defined issues
- Supports metrics as well
  - Number of bytes, classes, lines, methods, ...
  - \* Issue = Deviation from acceptable metric range
- Some issues are shared with C/C++
  - Values, Casting, Unreachable code, Indentation, Comments, Initialization, Exceptions, ...

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### JTest II

- Other Java Specific Issues
  - Portability
  - Security
  - Optimization
  - Garbage Collection
  - Threads and Synchronization
  - Internationalization
  - Servlets / EJBs
  - Naming Conventions

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### CPD - Copy Paste Detector

- Works with Java, C, C++ and PHP
- http://pmd. sourceforge.net/ cpd.html
- From the examples:
  - A 307 lines(!) of duplicated code in Apache 2



34

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### **PMD**



33

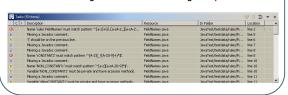
- For Java code
- Checks
  - Unused local variables / parameters / private methods
  - Empty catch blocks
  - \* Empty 'if' statements
  - Duplicate import statements
  - \* Classes which could be Singletons
  - Short/long variable and method names
  - \* And many many more ...

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CheckStyle

- Similar to PMD
- Javadoc Comments, Naming Conventions, Headers, Imports, Size Violations, Whitespace, Modifiers, Blocks, Coding Problems, Class Design, Duplicate Code



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### **JDepend**

- Calculates metrics for java packages
- Calculated metrics
- CC Concrete Class Count
  - The number of concrete classes in this package.
- AC Abstract Class Count
  - The number of abstract classes or interfaces in this package.

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### JDepend (2)

- Ca Afferent Couplings
  - The number of packages that depend on classes in this package.
  - "How will changes to me impact the rest of the project?"
- Ce Efferent Couplings
  - The number of other packages that classes in this package depend upon.
  - " "How sensitive am I to changes in other packages in the project?"

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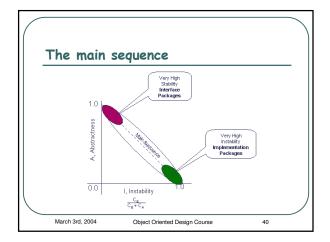
## JDepend (3)

- A Abstractness (0-1)
  - Ratio (0.0-1.0) of Abstract Classes (and interfaces) in this package.
  - AC/(CC+AC)
- I Instability (0-1)
  - Ratio (0.0-1.0) of Efferent Coupling to Total Coupling.
- D Distance from the Main Sequence (0-1)
- Cyclic If the package contains a dependency cycle

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### Examples - Pet Store

Used By. Afferent Dependencies (68 Packages)

□ com sun [2ee blueprints canage expensive] (CC: 4 AC: 0 Ca: 4 Ce: 0 A: 0 t.0 D. 1)

□ com sun [2ee blueprints canage expensive] (CC: 4 AC: 0 Ca: 4 Ce: 0 A: 0 t.0 D. 1)

□ com sun [2ee blueprints canage expensive] (CC: 2 AC: 0 Ca: 0 Ce: 0 A: 0 t.0 D. 1)

□ com sun [2ee blueprints contactinto ejp (CC: 2 AC: 3 Ca: 6 Ce: 5 A: 0.8 t.0.4 D: 0.05)

□ com sun [2ee blueprints contactinto ejp (CC: 1 AC: 3 Ca: 6 Ce: 2 A: 0.75 t.0.25 D: 0)

□ com sun [2ee blueprints customer aproduct (CC: 1 AC: 3 Ca: 6 Ce: 2 A: 0.75 t.0.25 D: 0)

□ com sun [2ee blueprints customer aprodie ejb (CC: 1 AC: 3 Ca: 6 Ce: 0 A: 0.75 t.0 D: 0.25)

□ com sun [2ee blueprints customer aprodie ejb (CC: 1 AC: 0 Ca: 0 Ce: 0 A: 0 t.0 D: 1)

□ com sun [2ee blueprints [settomer aprodie ejb (CC: 1 AC: 0 Ca: 0 Ce: 0 A: 0 t.0 D: 1)

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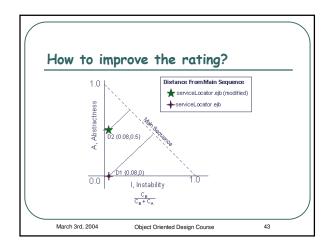
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41

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# **Profiling**

- A profiler is a program that can track the performance of another program
- Used to solve performance problems
  - "How come a simple file viewer take 30 seconds to start, and over 2 minutes to find text in a medium text file?"
- Used to solve memory problems
  - "Why does my text editor take 50MB on startup, and 300MB after a hour of work?"

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### Performance Tuning

- How can I make my program faster?
- The 80 / 20 Principle
  - \* 80% of the time is spent in 20% of the code
  - Key Issue: Find the bottlenecks
- Classic Mistake: Assume the bottlenecks
  - You can't know where they'll be
- Classic Mistake II: Optimize in Advance
  - Start with the right design, then optimize

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# Performance Tuning Process

- Step 1: Identify the bottlenecks
  - Use a profiler!
  - Find & measure the bottlenecks
- Step 2: Decide how to solve bottlenecks
  - \* Make them faster (new algorithm, data str.)
  - Call them less often (caching, lazy execution)
- Step 3: Measure again
  - \* Only way to make sure improvement happened

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46

### Eclipse Profiler Plugin

- We'll demonstrate on the (free!)
   Eclipse Profiler Plugin
- What is tracked
  - CPU
  - Memory usage
  - Number of objects
  - Object graph
  - \* Call graph

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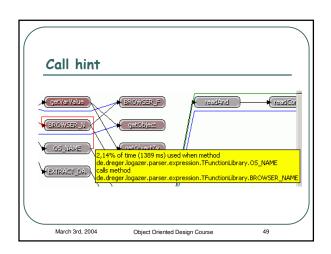
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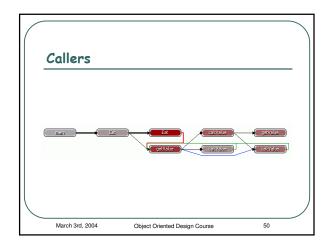
Call Graph

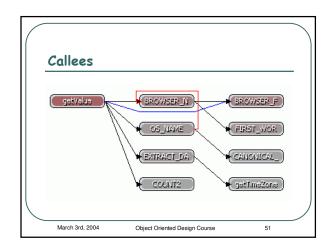
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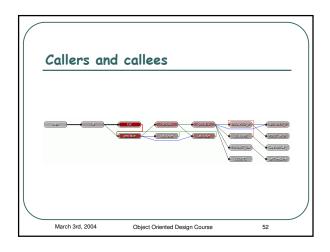
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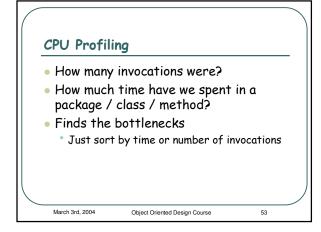
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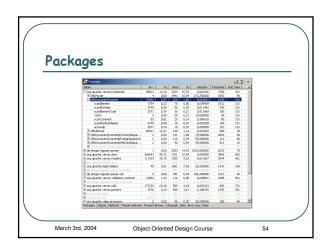


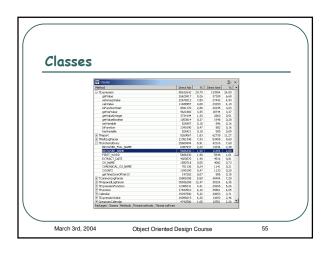


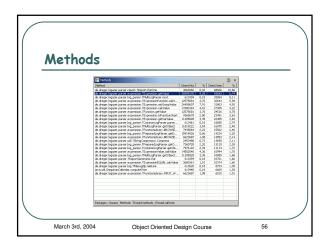


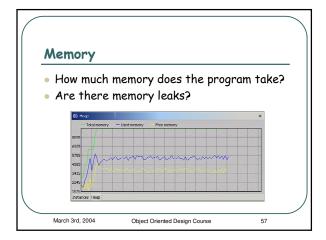


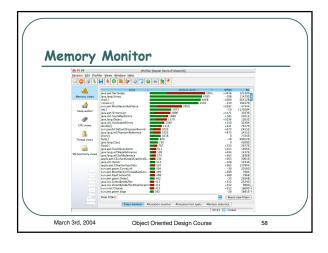












# Profiling - summery How does my application behave? What are the critical paths? Where are the bottlenecks? Do I have memory leaks? Java users - you are not exempted!

